

Communication, Alerts, Teams & Organizations

How does the Active Shooter alert work?

Active shooter alerts are designed to very quickly alert users in the immediate area of an active mass casualty event, primarily a shooter or terrorist action. Entire buildings and campuses can be alerted in seconds in most scenarios. Users must have the PubSafe mobile app, cellular service and a data plan to receive alerts.

[Download - Pubsafe - Citizen Public Safety Network](#)

An active shooter (AS) alert is a very serious function, which if abused, is likely to result in criminal charges. Since PubSafe is not monitored by law enforcement, users should **call 911 or local emergency services first**. Then alert other users in the area using the PubSafe active shooter alert function. PubSafe is designed to augment or be part of, an overall safety program, not the primary element.

The active shooter alert can be used in schools, churches, event venues, or any gathering. The alert is shared with all users regardless of team or organization affiliation. It is a great way to alert users in different departments or companies that work the same area.

When an AS emergency is initiated, users in an **X-mile radius** are alerted and automatically switched to "invisible" on the map for **60 minutes**. Users can change their status back to visible by clicking the visibility icon (eyeball) in the header menu.

Users are shown a screen prompting them to 1. Flee 2. Shelter 3. Attack

Users can still post help and emergency requests during the 1 hour period of being "invisible". Under normal operations, users cannot be invisible and interact with the system or other users for safety and privacy reasons.

SOS Menu Option

Communication, Alerts, Teams & Organizations

10:56

SOS

POST EMERGENCY

Life Threatening Only. Call 911.

Click HERE to Call Emergency Services

EMERGENCY TYPE

+

Casualty

Person in a box

Confinement

Star in a shield

Crime

Fi

NEXT

SERVICES NEEDED

Active Shooter

Bombing

Hostage

Missing Person

Multiple Offenders

Theft in Progress

Vehicle Attack

Weapons, Other

Status

Help

SitRep

Location

More

Page 2 / 6

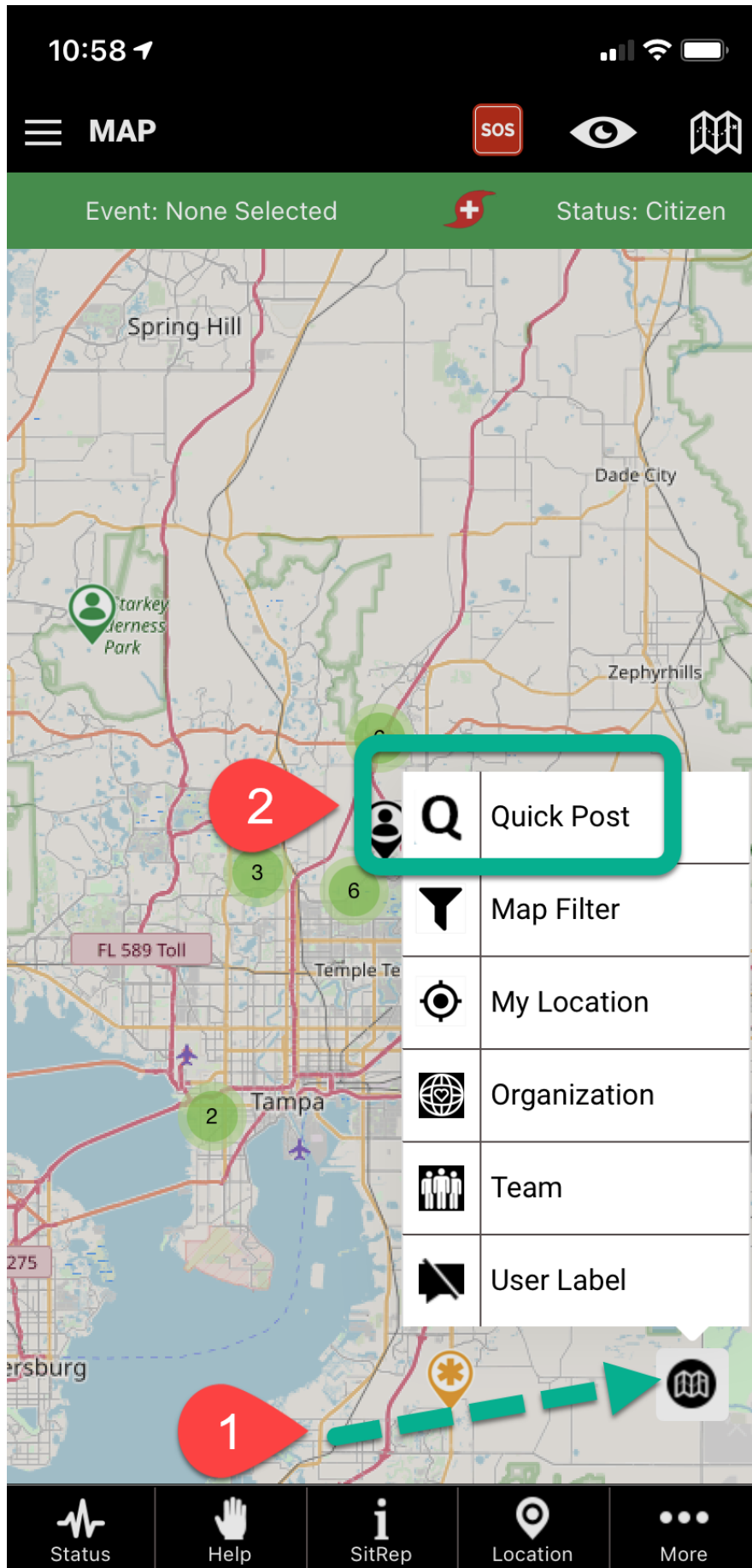
(c) 2025 Darryl Arnold <darryl.arnold@aftermathdata.com> | 2025-07-02 09:44

URL: <https://kb.pubsafe.net/index.php?action=faq&cat=4&id=54&artlang=en>

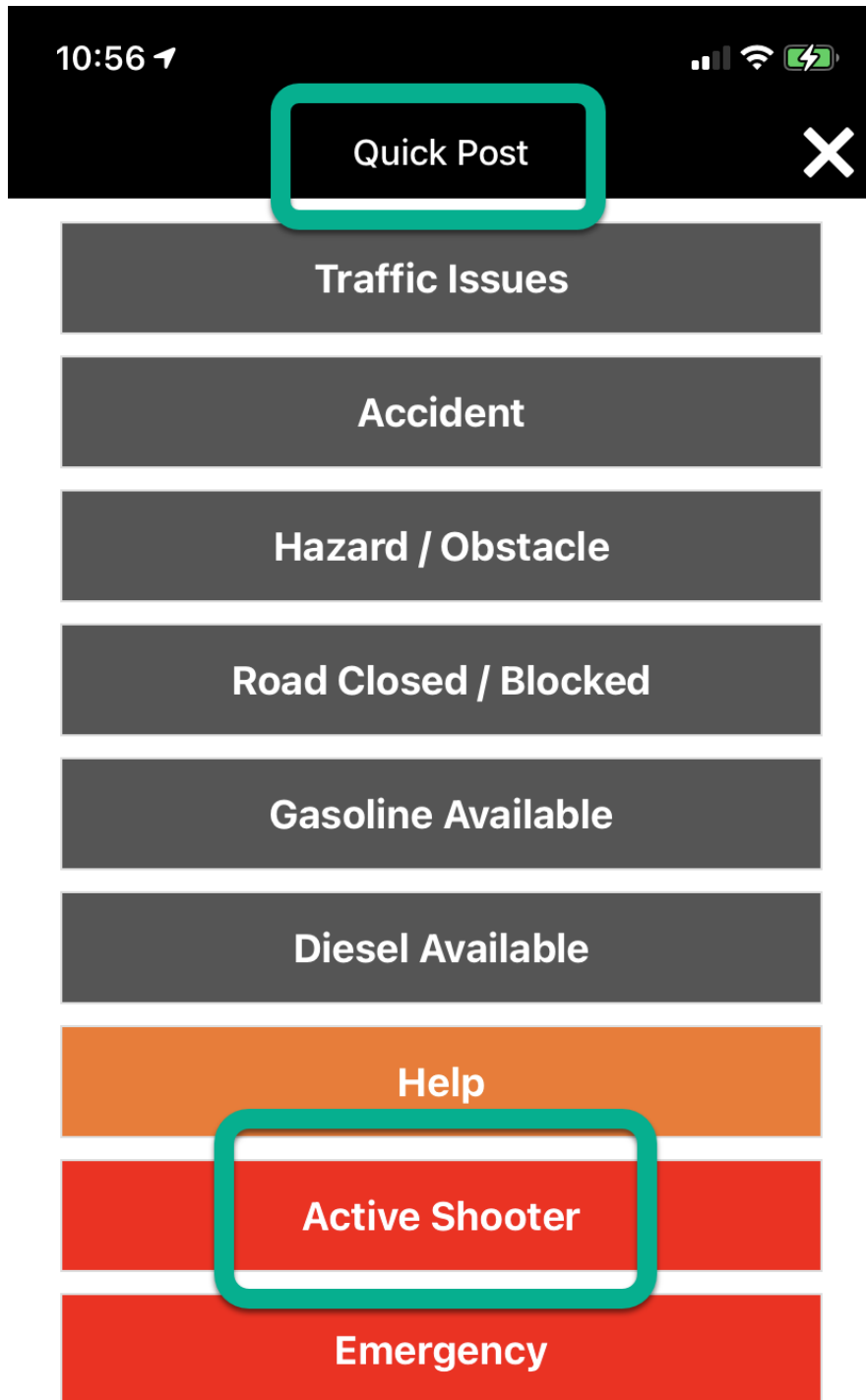
Communication, Alerts, Teams & Organizations

Quick Menu Option

Communication, Alerts, Teams & Organizations



Communication, Alerts, Teams & Organizations



Communication, Alerts, Teams & Organizations

Unique solution ID: #1053

Author: PubSafe

Last update: 2021-07-22 21:05